

ACTIVE HOME PHYSICAL EDUCATION: JUMPING AND LANDING FOR GRADES 3 THROUGH 5

Complete the activity with a family member. Don't forget to log your daily physical activity time.

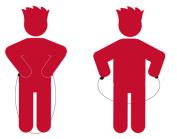
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	DAY 1	DAY 2	DAY 3	DAY 4	DAY 5
My Learning Goals	I will live an active lifestyle while staying home from school.	I will develop endurance by performing today's learning focus activity.	I will develop my personal fitness by getting 60 minutes of physical activity.	I will find my heart rate and check to see if it beats faster while I am physically active.	I will create a simple jump rope routine and share it with a friend or family member.
Today's Vocabulary	Active Lifestyle A way of life that makes physical activity an everyday routine.	Endurance My ability or strength to continue a task our exercise without stopping. Stamina.	Routine A sequence of steps that can be followed.	Heart Rate The speed that my heart is beating, measured in beats per minute.	Fitness My body's ability to meet the physical, intellectual and emotional demands for everyday living.
Warm-Up Activity	Get Up (GoNoodle)	Turn Up The Bass (GoNoodle)	Get Up (GoNoodle)	Turn Up the Bass (GoNoodle)	You choose your favorite warm-up!
Learning Focus Activity	Activity 1: Jump Rope Progression – Practice your basic jump rope skills. Activity 2: Creative Mode Jump Rope Do as many jump tricks as you can.	Activity 1: Jumping Tabata Challenge Activity 2: Ninja Warrior Jump Challenges	Activity 1: Creative Mode Jump Rope Do as many jump tricks as you can. Activity 2: Create a jump rope routine with 3 different tricks.	Activity 1: Jumping Tabata Challenge Activity 2: Ninja Warrior Jump Challenges	Today's your day! Practice the jump rope routine that you created on Day 3 and then perform it for a friend or family member.
Daily Movement Activity	DEAM Calendar	DEAM Calendar	DEAM Calendar	DEAM Calendar	DEAM Calendar
Mindfulness	Strengthen Focus (GoNoodle)	Relieve Anxiety (GoNoodle)	Strengthen Focus (GoNoodle)	Relieve Anxiety (GoNoodle)	Strengthen Focus (GoNoodle)
Did I log my total activity time?	YES or NO?	YES or NO?	YES or NO?	YES or NO?	YES or NO?
How am I feeling today?	<u> </u>				





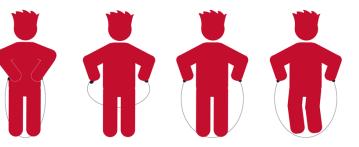
JUMP ROPE PROGRESSION CARD





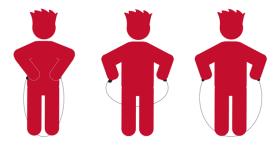
Knuckle Bump + Turn Rope

Level 3



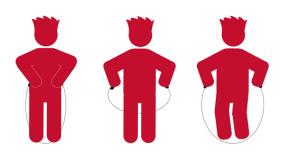
Knuckle Bump + Turn Rope + Trap with Feet + Jump Over Once

Level 2



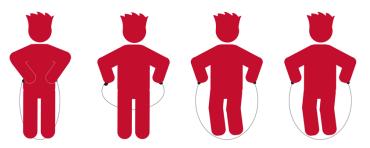
Knuckle Bump + Turn Rope + Trap with Feet

Level 4



Knuckle Bump + Turn Rope + Jump Over Once

Level 5



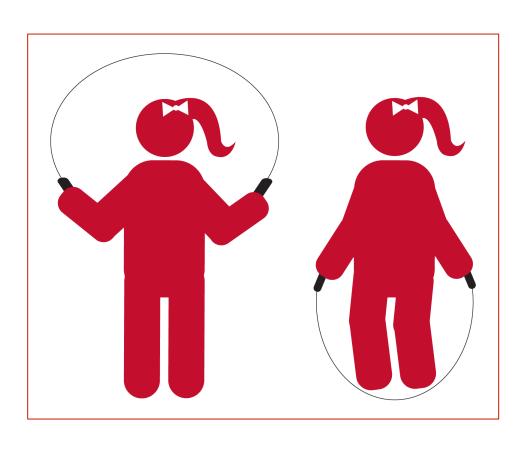
Knuckle Bump + Turn Rope + Jump + Keep Jumping





CREATIVE MODE STATIONS

Basic Jump (2 Feet)



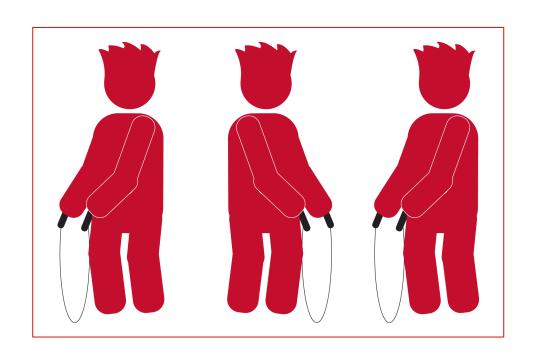
- Feet and knees together
- Two-foot take off and landing
- Stay on balls of feet
- JUMP, JUMP, JUMP





CREATIVE MODE STATIONS

Side Turns



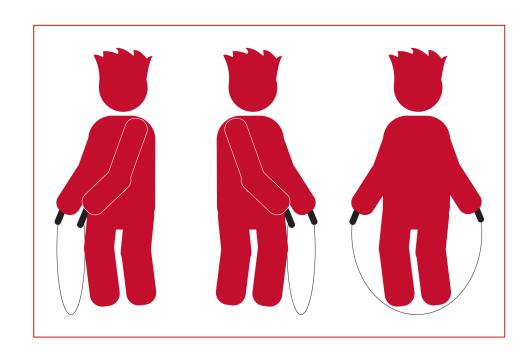
- Both handles swing right
- Both handles swing left
- Repeat side to side
- Right, Left, Right, Left





CREATIVE MODE STATIONS

Side Turn Jump



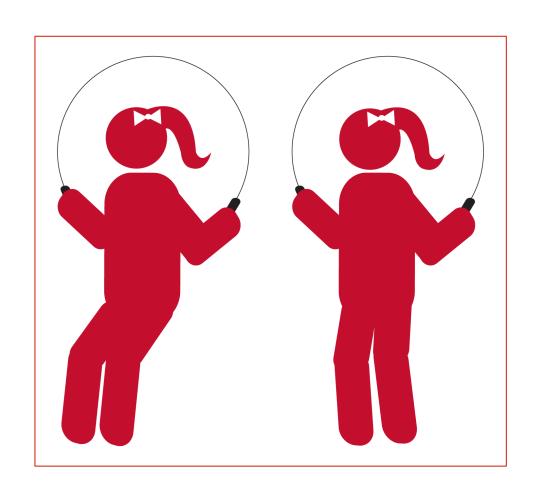
- Both handles swing right
- Both handles swing left
- Jump to center
- Right, Left, Jump





CREATIVE MODE STATIONS

Bell Jump (Front and Back)



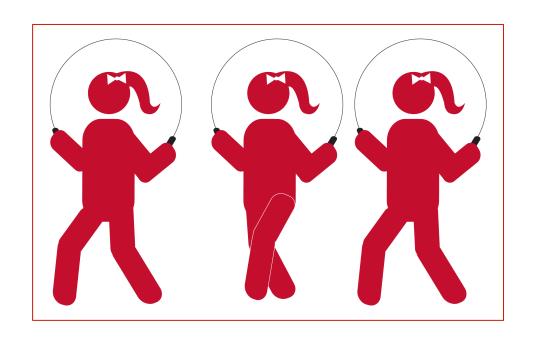
- Jump over forward
- Jump over backward
- Forward, Back, Forward, Back





CREATIVE MODE STATIONS

Forward Straddle Jump



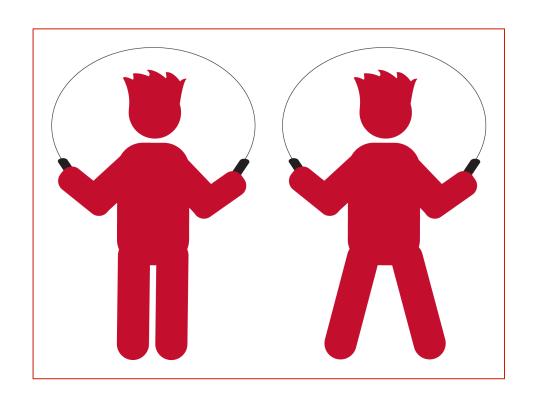
- Jump & straddle right to front
 - Jump & straddle left to front
- Right, Left, Right, Left





CREATIVE MODE STATIONS

Side Straddle



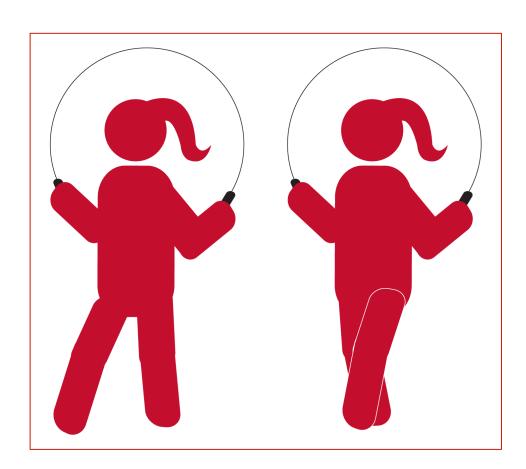
- Basic jump
- Jump to straddle
- Basic, Straddle, Basic, Straddle





CREATIVE MODE STATIONS

Heel to Heel



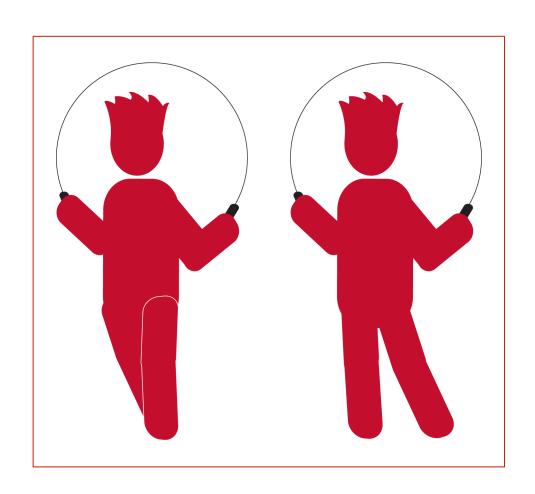
- Jump, right heel front
- Jump, left heel front
- Right, Left, Right, Left





CREATIVE MODE STATIONS

Toe to Toe



- Jump, right toe back
- Jump, left toe back
- Right, Left, Right, Left





CREATIVE MODE STATIONS

Heel Toe Bounce



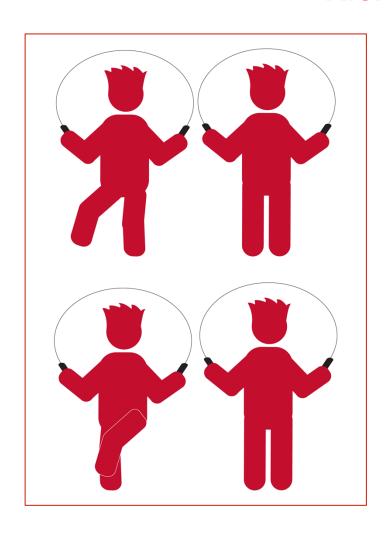
- Jump, heel front
- Jump, toe back
- Bounce
- Bounce
- Heel, Toe, Bounce, Bounce





CREATIVE MODE STATIONS

Kick Bounce



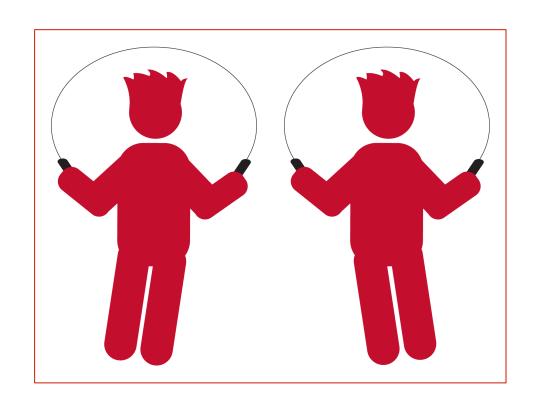
- Jump, right kick
- Basic jump
- Jump, left kick
- Basic jump
- Kick, Bounce, Kick, Bounce





CREATIVE MODE STATIONS

Ski Jump Side to Side



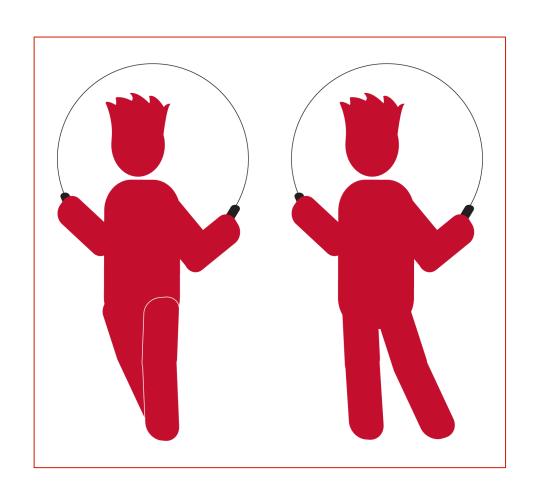
- Jump Left
- Jump Right
- Left, Right, Left, Right





CREATIVE MODE STATIONS

Double Under



- Jump for rhythm
- Jump high and double under
- Jump, Two, Three, Double



TOOLS FOR LEARNING FITNESS KNOWLEDGE



TABATA TO IMPROVE ACTIVITY CARD

4-Minute Jumping Tabata Routine

Set #	Exercise Name	Interval Start
1	Exercise: Jumping Jacks	0:00
	Rest 10 Seconds	
2	Exercise: Star Jumps	0:30
	Rest 10 Seconds	
3	Exercise: Mummy Jacks	1:00
	Rest 10 Seconds	
4	Exercise: Squat Jumps	1:30
	Rest 10 Seconds	
5	Exercise: Jumping Jacks	2:00
	Rest 10 Seconds	
6	Exercise: Star Jumps	2:30
	Rest 10 Seconds	
7	Exercise: Mummy Jacks	3:00
	Rest 10 Seconds	
8	Exercise: Squat Jumps	3:30
	Rest 10 Seconds	

NINJA WARRIOR STICK YOUR JUMP COURSE

(Hometown Challenge)

Equipment Needed: Masking Tape **Set Up:** Use tape to create 2 lines 6 feet apart.

Can you stick your jumps?

Use 6 jumps to make it across the jump course (from line to line) and then back again.

Complete the pattern below.

Line = Start/Finish

R = Right Foot

L = Left Foot

X = Both Feet

R = Right Foot

L = Left Foot

S = Turn Around









NINJA WARRIOR STICK YOUR JUMP COURSE

(Regional Challenge)

Equipment Needed: Masking Tape **Set Up:** Create 2 lines 6 feet apart.

Can you stick your jumps?

Use 9 jumps to make it across the jump course (from line to line).

Complete the pattern below.

Line = Start/Finish

R = Right Foot

L = Left Foot

X = Both Feet

R = Right Foot

L = Left Foot

S = Turn Around

X = Both Feet

X = Both Feet

RL = Both Feet Straddle

Landing









NINJA WARRIOR STICK YOUR JUMP COURSE

(National Challenge)

Equipment Needed: Masking Tape **Set Up:** Create 2 lines 6 feet apart.

Can you stick your jumps?

Use 10 jumps to make it across the jump

course (from line to line).

Complete the pattern below.

Line = Start/Finish

R = Right Foot

L = Left Foot

X = Both Feet

R = Right Foot

L = Left Foot

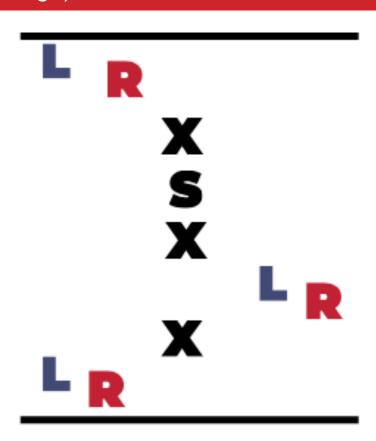
X = Both Feet

S = Switch Directions

X = Both Feet

R = Right Foot

L = Left Foot













JUMP ROPE ROUTINE TASK CARD

G	Froup Member Names
G	roup Routine Criteria
The minimum length of the	a minimum of 4 different jump rope tricks. ne routine must be 16 total jumps. ormed by all group members, in unison.
	Required Tricks
Trick 1	(4 Jumps)
Trick 2	(4 Jumps)
Trick 3	(4 Jumps)
Trick 4	(4 Jumps)
	Bonus Tricks
Trick 4	(4 Jumps)
	Activity Bonus
Step Total Goal:	Step Total Final:
	Or
Heart Rate Goal:	Heart Rate Final:

2-Week Physical Activity Log

Use this activity log to track your physical activity minutes for 2 weeks. Have an adult sign their initials next to each day that you complete 30 minutes.

Week 1:

Day	Activity 1	Activity 2	Activity 3	Total
Sample Day	Active Outside 30 Mins	Walk with Family 15 Mins	Dance Challenge 15 minutes	60 minutes
Day 1				
Day 2				
Day 3				
Day 4				
Day 5				
Day 6				
Day 7				

Week 2:

Day	Activity 1	Activity 2	Activity 3	Total
Day 1				
Day 2				
Day 3				
Day 4				
Day 5				
Day 6				
Day 7				

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