

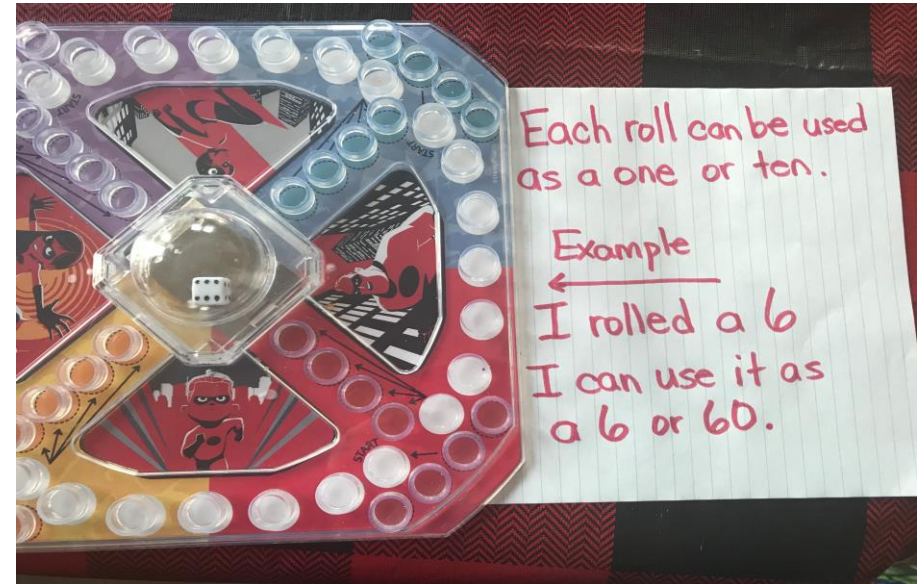
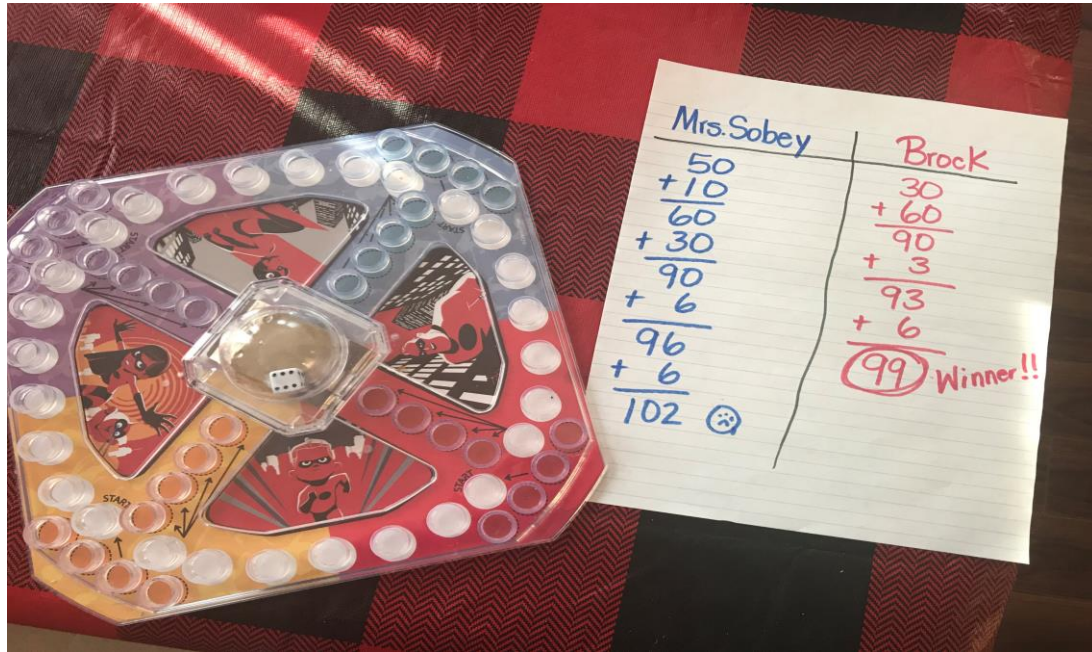
Race to 101

Materials Needed: Sheet of paper/pencil

One dice

Goal: Score as close as you can to 101 without going over.

To play: Take turns rolling the dice. The number you roll can be a one or a ten (for example if you roll a 6 you can use it as a 6 or 60). Keep a running record of your total as you play. The player to get as close to 101 without going over wins.



Note: we didn't have a dice so we used the one from our Trouble Game.